

Module specification

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Refer to guidance notes for completion of each section of the specification.

Module Code	ARA614
Module Title	Major Design Project 1
Level	6
Credit value	40
Faculty	Arts, Science and Technology
HECoS Code	1000583 - AID
	1000590 - GD
Cost Code	GAAA

Programmes in which module to be offered

Programme title	Is the module core or option for this programme
BA (Hons) Architectural Interior Design	Core
BA (Hons) Garden Design	Core

Pre-requisites

None

Breakdown of module hours

Learning and teaching hours	80 hrs
Placement tutor support	0 hrs
Supervised learning e.g. practical classes, workshops	0 hrs
Project supervision (level 6 projects and dissertation modules only)	0 hrs
Total active learning and teaching hours	80 hrs
Placement / work based learning	0 hrs
Guided independent study	320 hrs
Module duration (total hours)	400 hrs

For office use only	
Initial approval date	



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With effect from date	September 2022		
Date and details of	Assessment weighting changed		
revision			
Version number	1		

Module aims

- To develop an expert awareness of three dimensional space assessing versatility and concepts to address issues of function, form, scale, decoration and detail.
- To enable students to exploit and analyse the two and three dimensional aspects of the designs they produce.
- To enable students to extensively manipulate space, scale, form, materials, colour, light and texture in the pursuit of a design solution.
- To embed and expand skills to discuss and describe their work effectively and efficiently and to defend their design philosophy.

Module Learning Outcomes - at the end of this module, students will be able to:

1	Confidently respond to a client brief producing multiple solutions that address the specific needs of the users showing an extensive awareness of the wider environment and context.
2	Apply advanced knowledge of design and decoration, hard and soft materials, lighting schemes, to add content, depth and atmosphere to a detailed design scheme solution.
3	Produce sophisticated design proposals exploiting three-dimensional space to optimise functional and decorative benefit.
4	Identify and utilise a design research method commensurate with professional practice.

Assessment

Indicative Assessment Tasks:

This section outlines the type of assessment task the student will be expected to complete as part of the module. More details will be made available in the relevant academic year module handbook.

Details of indicative assessment tasks will be included in the project briefs. Normally, each intended learning outcome should be assessed only once.

Students will be required to present sketchbooks, written and collected supported research material and a series of worksheets that demonstrate considered design development. The student will be expected to have fulfilled the brief's criteria and produce satisfactory final solutions, in the form of finished artwork and research, completed by the stated deadline. Written and oral evaluation of the project will be presented at the end of the module.



Assessment number	Learning Outcomes to be met	Type of assessment	Weighting (%)
1	1-4	Coursework	100

Derogations

Students who have been unsuccessful are allowed one further attempt in each element of assessment in order to redeem failure.

Learning and Teaching Strategies

The learning and teaching will centre in studio based sessions, commencing with an introductory module briefing setting out the expected learning outcomes and assessment arrangements. Level 6 students are expected to demonstrate autonomy in their approach to learning, but are supported through their decision making processes with senior tutors who will discuss the rationale for the decision with the student and refer the student to appropriate learning materials. The student will be expected to share their researches with peers and staff in a presentation to justify and defend their creative solution to the design problems encountered and anticipated and gather confidence in their concept.

Indicative Syllabus Outline

The student will be expected to gather research material based on their understanding and interpretation of the project brief agreed with the Course Director at the start of the module. The design development should reflect the influence of the research material and be discussed with the Course Director or Module Leader as material decisions are made in supervised studio time. The integration of artificial lighting supporting the ambience of the interior or exterior scheme proposals is an essential consideration within this module. In addition, the appropriate technical and decorative use of materials, especially in relation to the theory and application of colour, texture and light, and the co-ordination of functional and aesthetically appropriate furniture are developed and analysed.

The student will consolidate their knowledge by creating comprehensive schedules and specifications to describe fully scheme design. The student will be expected to show progress in incremental developments as the design develops toward a full resolution.

Indicative Bibliography:

Please note the essential reads and other indicative reading are subject to annual review and update. Please *ensure correct referencing format is being followed as per University Harvard Referencing Guidance.*

Essential Reads

Hudson, J. (2010), Interior Architecture, From Brief to Build, Laurence King.

Richardson, T. Richardson, T. (2011), *Futurescapes: Designers for Tomorrow's Outdoor Spaces*, Thames & Hudson.



Adler, D. (1979), New Metric Handbook, Architectural Press.

Pallasmaa, J. (2009), The Thinking Hand (Architectural Design Primer), John Wiley & Sons

Pile, J. (2013), The History of Interior Design, Laurence King Publishing.

Reid, G.W. (2007), From Concept to Form in Landscape Design, John Wiley & Sons.

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Employability skills – the Glyndŵr Graduate

Each module and programme is designed to cover core Glyndŵr Graduate Attributes with the aim that each Graduate will leave Glyndŵr having achieved key employability skills as part of their study. The following attributes will be covered within this module either through the content or as part of the assessment. The programme is designed to cover all attributes and each module may cover different areas.

Core Attributes

Creative

Key Attitudes

Commitment Curiosity Resilience

Practical Skillsets

Digital Fluency Organisation Critical Thinking Emotional Intelligence Communication